## ATLANTIC HIGHLANDS PLANNING BOARD APPLICATION FOR VARIANCE

1.	I/we Parker Brown and Kristen Quinn	, the applicant(s) herein, whose mailing
	address is 53 4th Ave	
	and whose phone number is 6303791826 located at 53 4th Ave	
	also designated as Block 94 Lot(s) 20	on the Tax Map of the Borough of Atlantic
2.	The Property is in the $\frac{R-2}{}$ Zone, it has street frontage of $\frac{50}{}$ and an area of $\frac{5000}{}$ square feet.	feet and an average depth offeet
3.	The proposed percentage of lot coverage by both the existing str 30.89%	ructure and proposed additions will be
4.	The following structures, buildings and/or uses are located on the property:  Single family home	
5.	Application is hereby made for a variance to: Close in existing balcony	
6.	The reason for this request and the grounds urged for the relief and additional room for growing family	25 JIIN 1 G 2022
7.	The section(s) of the Borough Zoning Ordinance upon which this	application is based ING BOARD
8.	Property Tax & Water Bills have been paid through the 1	_ quarter of 20 <u>22</u>
9.	Has the property been separated from a larger tract of land? Yes Has the Planning Board approved the subdivision Yes No	s No <u>×</u> If yes, when? o <u>×</u> If yes, when?
10	. If there has been any previous appeal or application to the Planr Date of Filing:  Character of Appeal Disposition:	
	We the undersigned, certify that of all of the statements containg owledge, information and belief.	ed herein are true and correct to the best of my/our
KIII	Parker Brown	5/13/22
Ap	pplicant Signature	Date
—	oplicant Signature	Date

Location sketch shall include the exact location of the property in question, giving the tax map lot and block numbers, the name of the street, the approximate distance to the nearest cross street and the direction of North. For a variance from the required minimum area or setbacks, the sketch should locate the buildings on the property. Show any other particulars that you would consider important for the Board to render its decision.